

# Connor Jong

Mechatronics Engineering Student

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## WORK EXPERIENCE

### R&D Mechatronics Engineering Intern Lincoln Electric Canada

05/2019 - 08/2020

#### Achievements/Tasks

- Developed, debugged, and unit tested a ladder logic based PLC program for GUI of 2 prototype welding units
- Developed, debugged, and unit tested C/C++ source code for embedded controllers of 2 engine-driven welder prototypes
- Modified and integrated various communication channels into embedded systems including **CAN** bus and **UART**
- Worked with the Project Manager to develop a proprietary algorithm that improved the efficiency and stability of welding arc resulting in a significantly smoother welding experience
- Led a four-week project conducting performance tests on a **\$25,000** prototype and making necessary design changes to acquire **IP23** and **CSA** certifications
- Designed and modified the electrical and mechanical systems for 2 engine-driven welder prototypes
- Developed standard testing documentation and procedures for a **\$25,000** product and participated in assembly supervision to oversee successful testing

### PCB Manufacturing Engineering Co-op Circuit Tech Inc

05/2018 - 08/2018

#### Achievements/Tasks

- Utilized 6 Sigma and 5S methodologies to improve quality control guidelines and production efficiency by **25%**
- Assisted Circuit Tech Inc. in acquiring military-grade certification on their PCBs via the implementation of new quality control guidelines
- Assisted on several PCB design projects per day in the multilayer lamination pressing department including military level projects

## EDUCATION

### Candidate for Bachelor of Applied Science, Mechatronics Engineering

University of Ontario Institute of Technology

09/2016 - Present

Most Recent Semester's GPA:  
4.15/4.3

## TECHNICAL SKILLS

C/C++

Python

Java

ROS

OpenCV

SLAM

Linux

MATLAB

SAP

Git

Unity

## PROJECTS

### Unmanned Aerial Vehicle for Structural Firefighting [Team Leader] (02/2020 - Present)

- Designed and modified electrical and mechanical systems of the UAV, including the frame and power management system
- Was responsible for researching and identifying necessary components for UAV, including processing system and sensors
- Utilized AirSim, Unreal Engine, and Gazebo for conducting software simulations for the UAV
- Currently implementing open-source **Simultaneous Localization and Mapping** software for autonomous navigation and 3D map generation using **ROS**
- Currently developing autonomous frontier based 3D exploration algorithm for UAV using **ROS**

### Autonomous Package Retrieval Robot [Team] (09/2020 - 12/2020)

- Implemented an overhead tracking system to localize the robot and identify packages using Python, **OpenCV**, and an ArUco marker
- Developed a custom path planning algorithm to determine the optimal route to complete tasks while simultaneously avoiding obstacles using Python
- Integrated Bluetooth serial communication between base station and robot using Python and Arduino
- Programmed Arduino based embedded controller to control gripper, motors, and navigation of robot

## EXTRACURRICULARS

### Code Life Ventilator Challenge (03/2020 - 04/2020)

Worked as a team to design a low-cost, easy-to-use and easy-to-build ventilator that can serve the COVID-19 patients, in an emergency timeframe

### University Mars Rover Design Team (07/2018 - 04/2019)

University design team, tasked with developing an autonomous rover for the University Rover Challenge and the Canadian International Rover Challenge

### Intramural Basketball Captain (01/2017 - 04/2020)

Intramural Basketball Captain for 3+ years, making 3 intramural basketball final appearances and winning 1 intramural basketball championship

### Junior Achievement [Sponsored by Deloitte] (10/2015 - 04/2016)

Worked in a start-up environment and developed a baby-sitting service app under the mentorship of Deloitte Executives. **Won most innovative company of the year.**

## SOFT SKILLS

Leadership

Problem Solving

Quick-learner

Project Management